



TensorCore and Tensorization



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Dec 5, 2019



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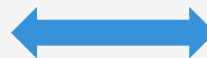
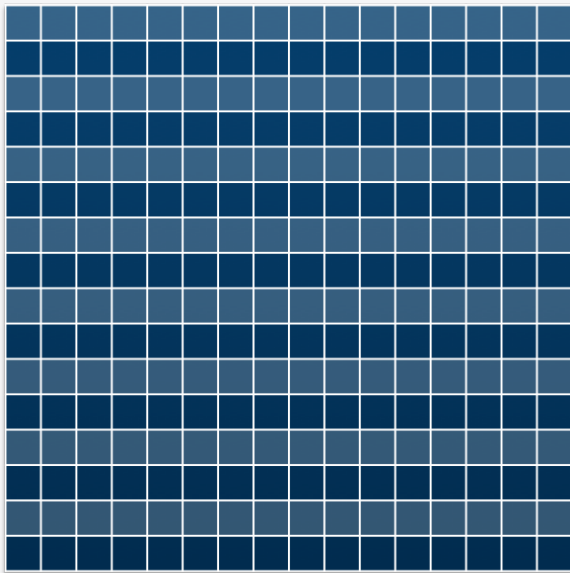
What are TensorCores

$$\mathbf{D} = \begin{pmatrix} \begin{matrix} A_{0,0} & A_{0,1} & A_{0,2} & A_{0,3} \\ A_{1,0} & A_{1,1} & A_{1,2} & A_{1,3} \\ A_{2,0} & A_{2,1} & A_{2,2} & A_{2,3} \\ A_{3,0} & A_{3,1} & A_{3,2} & A_{3,3} \end{matrix} & \begin{matrix} B_{0,0} & B_{0,1} & B_{0,2} & B_{0,3} \\ B_{1,0} & B_{1,1} & B_{1,2} & B_{1,3} \\ B_{2,0} & B_{2,1} & B_{2,2} & B_{2,3} \\ B_{3,0} & B_{3,1} & B_{3,2} & B_{3,3} \end{matrix} \end{pmatrix} + \begin{pmatrix} \begin{matrix} C_{0,0} & C_{0,1} & C_{0,2} & C_{0,3} \\ C_{1,0} & C_{1,1} & C_{1,2} & C_{1,3} \\ C_{2,0} & C_{2,1} & C_{2,2} & C_{2,3} \\ C_{3,0} & C_{3,1} & C_{3,2} & C_{3,3} \end{matrix} \end{pmatrix}$$

FP16 or FP32 FP16 FP16 FP16 or FP32



Warp-Level Operation



Warp
32 threads

```
wmma::fill_fragment(Cmat, 0.0f);
```



Programming TensorCore

16x16x16 MatMul

Create Fragments

```
__device__ void tensor_op_16_16_16  
( float *d, half *a, half *b, float *c) {  
    wmma::fragment<matrix_a> Amat;  
    wmma::fragment<matrix_b> Bmat;  
    wmma::fragment <accumulator> Cmat;
```

Load Fragments

```
    wmma::load_matrix_sync(Amat, a, 16);  
    wmma::load_matrix_sync(Bmat, b, 16);
```

Perform MatMul

```
    wmma::fill_fragment(Cmat, 0.0f);  
    wmma::mma_sync(Cmat, Amat, Bmat, Cmat);
```

Store Results

```
    wmma::store_matrix_sync(d, Cmat, 16,  
                            wmma::row_major);
```

```
}
```



TensorCore Summary

- TensorCores are hardware accelerators
- Warp-level operation
- New memory scope fragment



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Steps for TensorCore Support in TVM

Memory Scope



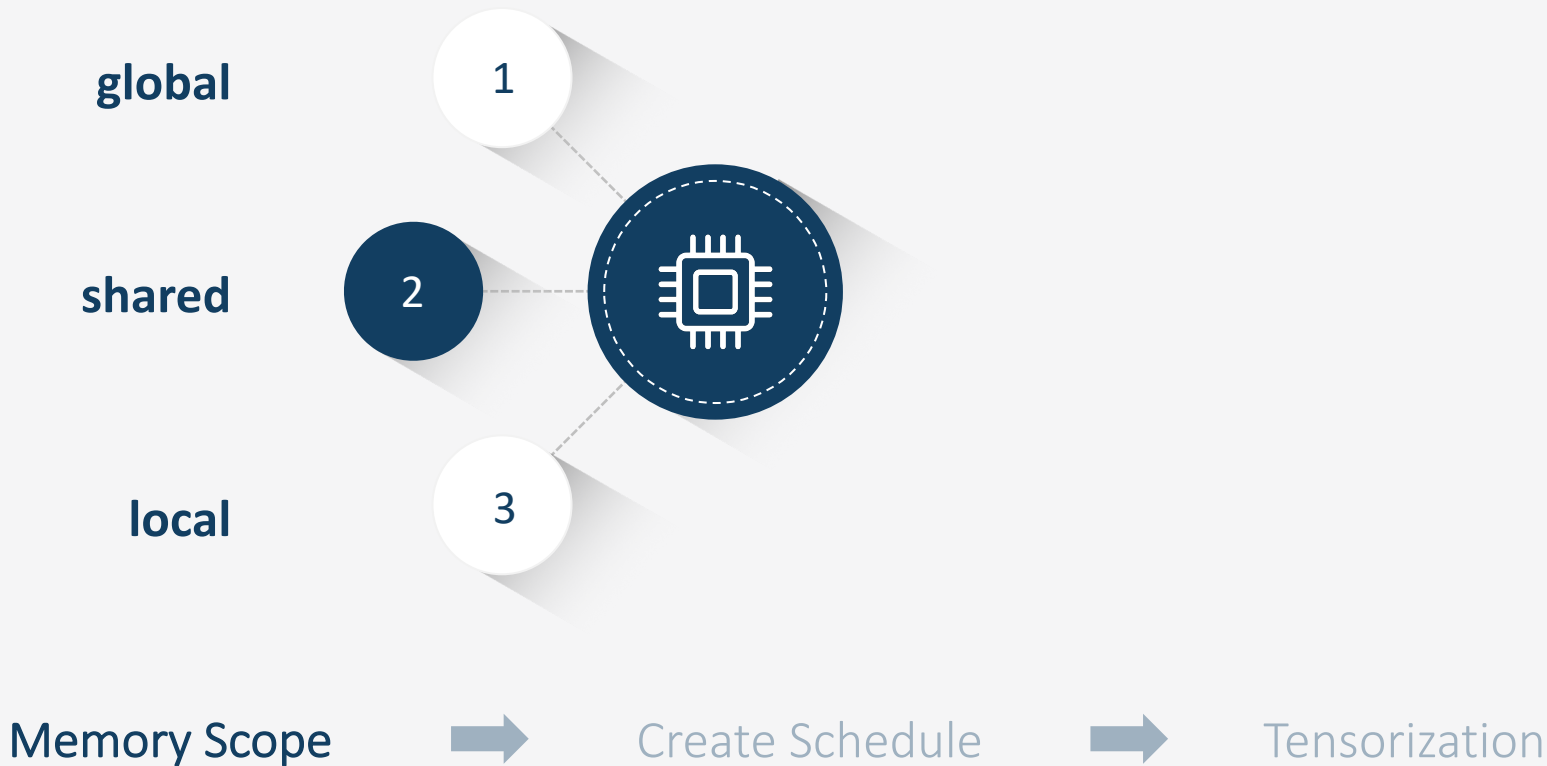
Create Schedule



Tensorization

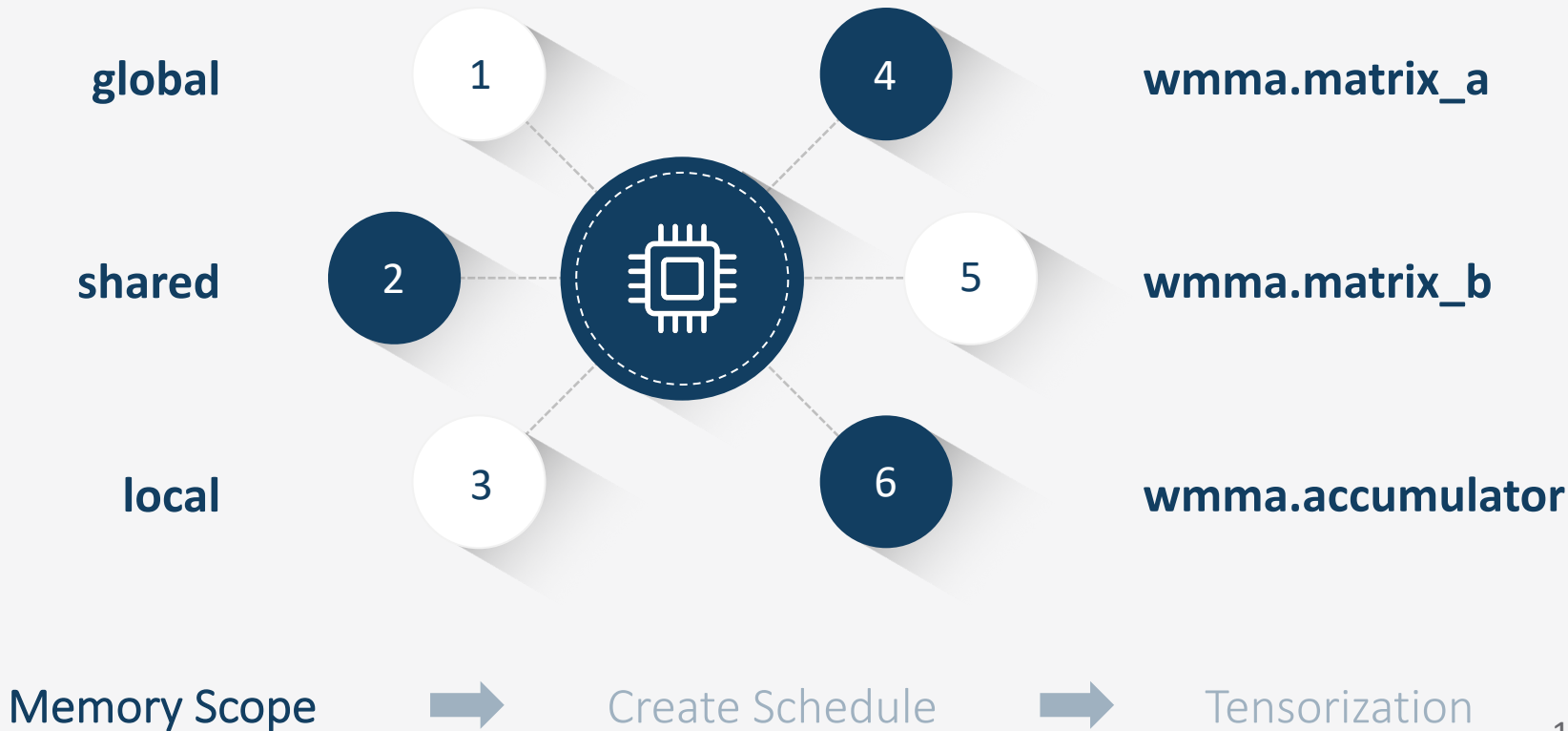


Current Memory Scope





Special Memory Scope





Traditional GPU Memory Scope Order



Memory Scope



Create Schedule



Tensorization



Enhanced TensorCore Memory Scope Order



Memory Scope



Create Schedule



Tensorization



Warp Level Schedule

`blockDim.x = warp_size= 32`

Memory Scope



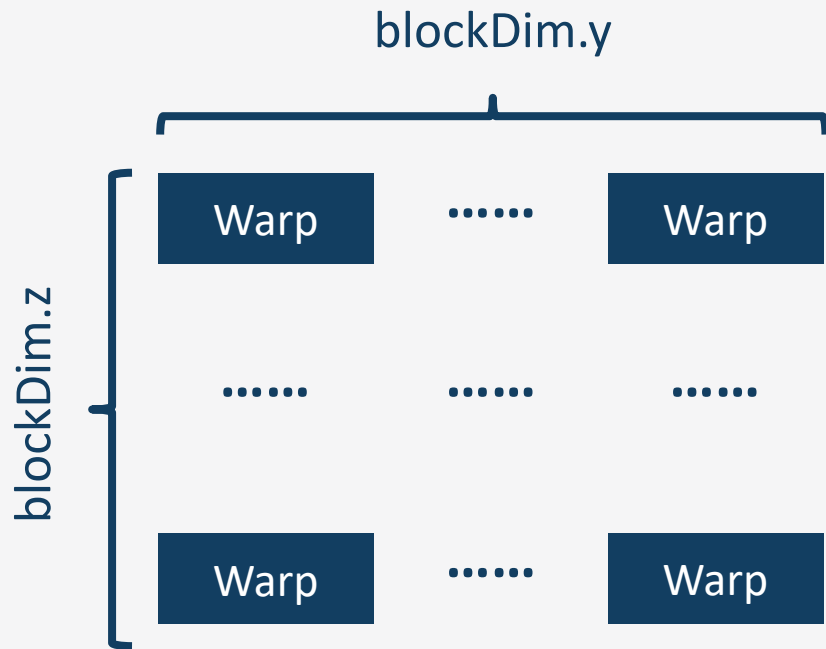
Create Schedule



Tensorization



Warp Level Schedule



blockDim.x = warp_size= 32

Memory Scope



Create Schedule



Tensorization



Tensorization

```
for (i, 0, 16) {  
  for (j, 0, 16) {  
    for (k, 0, 16) {  
      C[i*16 + j] = (C[i*16 + j] + (float32(A[i*16 + k])*float32(B[k*16 + j])))  
    }  
  }  
}
```



```
tvm_mma_sync(C, 0, A, 0, B, 0, C, 0);
```

$$\begin{matrix} \text{FP16 or FP32} & \mathbf{D} = & \begin{pmatrix} \begin{matrix} A_{0,0} & A_{0,1} & A_{0,2} & A_{0,3} \\ A_{1,0} & A_{1,1} & A_{1,2} & A_{1,3} \\ A_{2,0} & A_{2,1} & A_{2,2} & A_{2,3} \\ A_{3,0} & A_{3,1} & A_{3,2} & A_{3,3} \end{matrix} & \begin{pmatrix} \begin{matrix} B_{0,0} & B_{0,1} & B_{0,2} & B_{0,3} \\ B_{1,0} & B_{1,1} & B_{1,2} & B_{1,3} \\ B_{2,0} & B_{2,1} & B_{2,2} & B_{2,3} \\ B_{3,0} & B_{3,1} & B_{3,2} & B_{3,3} \end{matrix} & + & \begin{pmatrix} \begin{matrix} C_{0,0} & C_{0,1} & C_{0,2} & C_{0,3} \\ C_{1,0} & C_{1,1} & C_{1,2} & C_{1,3} \\ C_{2,0} & C_{2,1} & C_{2,2} & C_{2,3} \\ C_{3,0} & C_{3,1} & C_{3,2} & C_{3,3} \end{matrix} \\ \text{FP16} & & \text{FP16} & & \text{FP16 or FP32} \end{matrix}\end{matrix}$$

Memory Scope



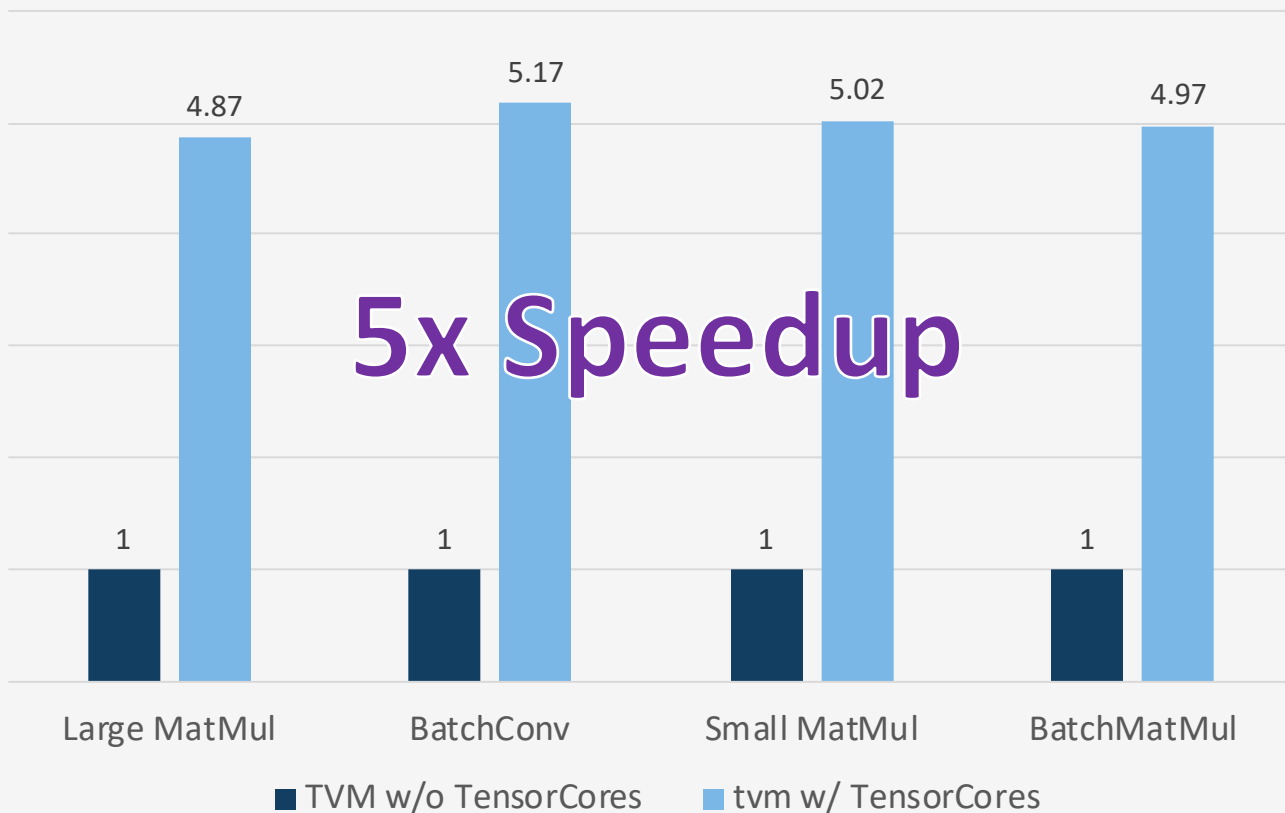
Create Schedule



Tensorization

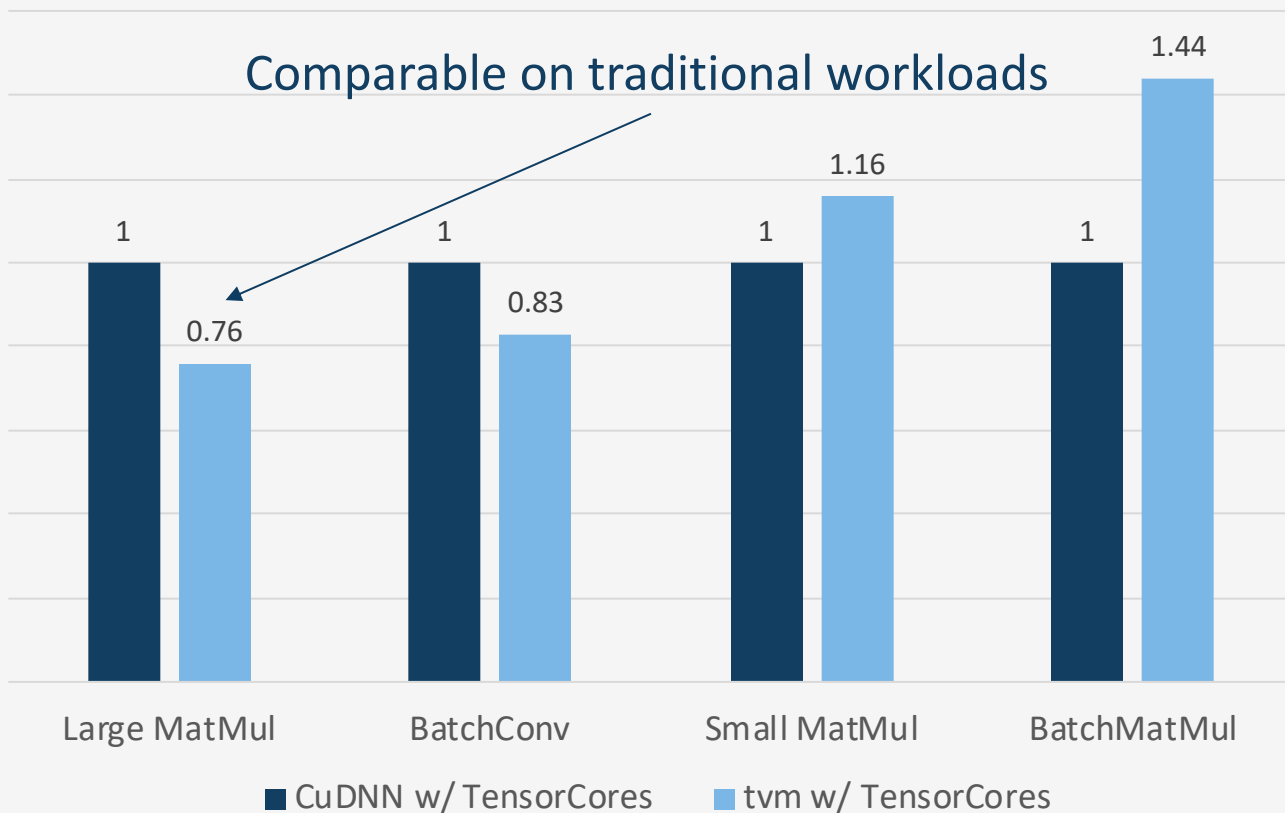


Performance Improvements over non-TensorCore



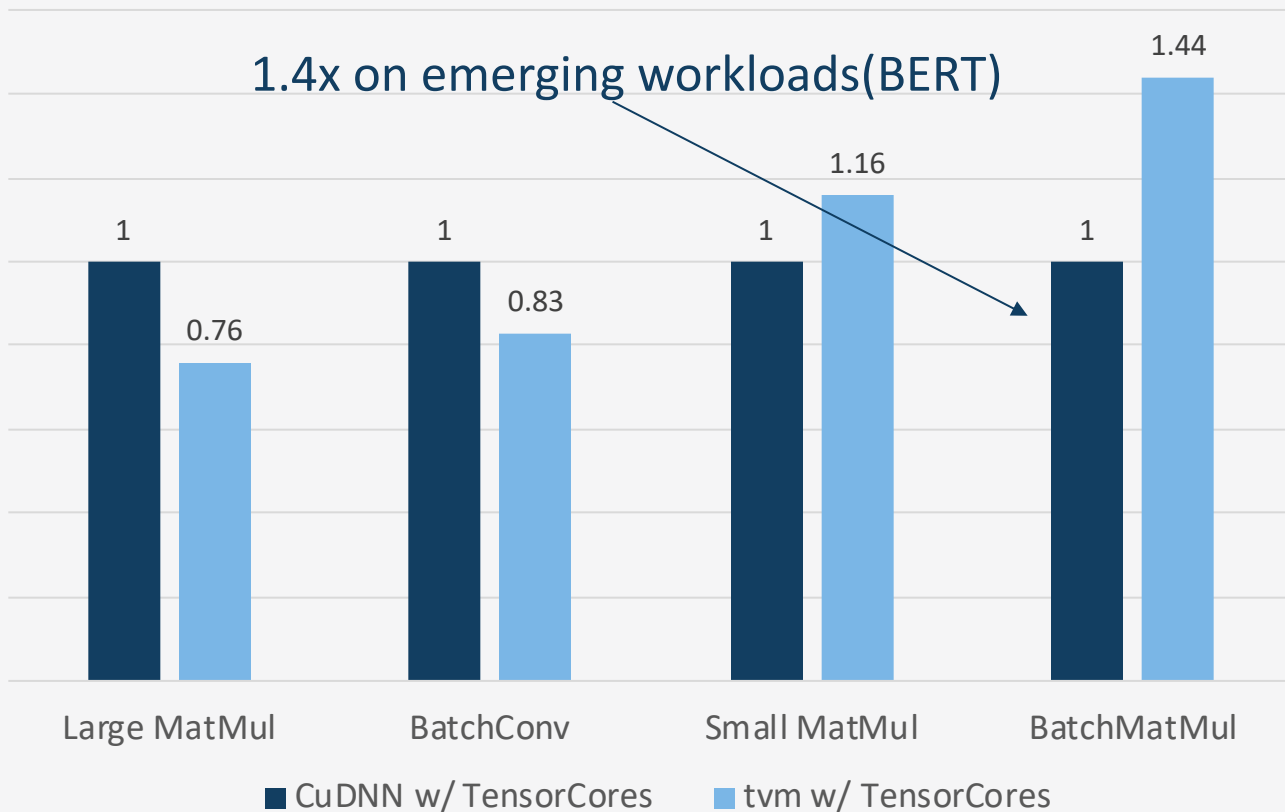


Performance Comparison vs CuDNN





Performance Comparison vs CuDNN





TVM TensorCore Support Summary

- Massive speed up over non-tensorcore
- Competitive performance with CuDNN
- Based on tensor intrinsic



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Future Work

1. Use TensorCore in TOPI and Relay
2. Apply TensorCore to popular ML model, such as BERT



Thank you



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